## POIR 613: Computational Social Science

### Pablo Barberá

University of Southern California pablobarbera.com

Course website: pablobarbera.com/POIR613/

# Outline

#### What we will discuss here:

- Efficient data analysis with R
- Guided coding session:
  - Loops and functions in R
  - Algorithm complexity
  - Examples of good coding practices in R

# Efficient data analysis with R



# Myths about R as programming language

- 1. R is an interpreted language, so it must be slow
  - Interpreted = executes code directly without compiling
  - Compiled code = code executed natively on CPU (fast!)
  - BUT: many functions are written in C and C++ and thus run in fast machine code
  - Slow code can be written more efficiently
- 2. All objects in R are stored in memory
  - You cannot open datasets larger than RAM
  - BUT: most laptops now have 8+ GB of RAM (+virtual mem)
  - bigmemory package: work with files on disk
  - Easy to work with large databases in the cloud
- 3. R only uses one core of your CPU
  - Unlike STATA, no multi-core computing out of the box
  - BUT: many functions and packages now take advantage of multi-core computers
  - Easy to write your own code to do parallel computing

My data is too big! My code is too slow!

What to do?

- 1. Buy a better computer or expand RAM memory
- 2. Write more efficient code
- 3. Use parallel computing more on that later this semester
- 4. Move your code/data to the cloud
- 5. Use out-of-memory storage: SQL databases, bigmemory package, Hadoop...

# Detour: algorithm complexity

- You can define the efficiency (*aka* complexity) of code (*algorithm*) in two different ways:
  - 1. Time: how long it takes to run
  - 2. Space: how much memory it uses
- These can be defined in terms proportional to the size of your data – "Big O" notation; e.g. O(n), O(log n), O(n<sup>2</sup>)
- Time and space complexity can be quite different! (more on this later)

# Writing efficient R code (Part I)

- Conventional wisdom: avoid for loops at all costs!
- But simply rewriting loops will not make code faster
- Key: use vectorized functions instead of loops
- Why are vectorized function fast? They use vector filtering, which means loop is done in machine native code
  - Takes vector as input and return vector as output
  - Some vectorized functions: ifelse(), which(), rowSums(), colSums(), sum(), any(), rnorm()...

# Writing efficient R code (Part II)

A common bottleneck is memory re-allocation, e.g.:

```
result <- c()
for (i in 1:n) {
    result[i] <- x[i] + y[i]
}</pre>
```

- In iteration, R re-sizes the vector and re-allocates memory
- For large operations (e.g. data frames), this can make your code really slow
- Solution: pre-allocate vector size:

```
result <- rep(NA, n)
for (i in 1:n) {
    result[i] <- x[i] + y[i]
}</pre>
```