POIR 613: Measurement Models and Statistical Computing

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Today

- 1. Solutions for last week's challenge
 - Challenges should be challenging
 - But don't spend days on them
 - Won't be able to grade, but email with questions
- 2. Reminder: project idea due on Friday
 - One-paragraph summary of your project: research question, argument/hypotheses, methods, data, expect contribution, references.
 - Due via Blackboard (Assignments tab)
- 3. Experimental research in the digital age
- 4. Efficient programming in R
- 5. Parallel computing

Chen & Konstan (2015): Field experiments combine the control of laboratory experiments (high internal validity) with the generalizability of a real setting (external/convergent validity).

Challenge: cost, particularly if scale is sufficient to study high-variance social phenomena.

Online communities present a practical and cost-effective venue for conducting field experiments.

Given sufficient access and existence of software that allows randomization, researchers can study both short- and long-term effects of manipulations

Experimental technologies for online interventions:

1. Email and text messages

- More likely to get subjects' attention
- e.g. Blair et al (2017): randomized text messages in India to encourage people to report corruption

2. Modified web interface

- Manipulation: platform features, exposure to information, display of specific web elements, etc.
- e.g. Bakshy et al (2012): social cues on FB ads

3. Bots

- Program or script that makes automated requests
- e.g. Munger (2016): reducing harassment on Twitter

4. Add-ons

- Additional software that nudges or tracks subjects
- e.g. Guess (2016): web tracking software to observe individuals' news consumption in response to monetary encouragement to seek information

Limitations of online experimental research:

- 1. Varying degrees of access
- 2. Recruitment and informed consent
- 3. Compliance in context of peer contagion
- 4. Need to have multiple control groups, A/A tests
- 5. Replicability and data protection